

PEASANT

RANK	LIFE POINTS	HUMAN POWER	NAT HEAL	WEAPON TYPE	STRESS RESIST	SKILL POINTS	CLASS ABILITIES
1	30	8	2	Single Double-Handed	1S/1D		Utilise Peasant weapons
2	42	9	4		1S/2D	1	
3	54	10	6		2S/3D		+3 strength
4	66	11	8		2S/3D	1	
5	78	12	10		2S/3D		
6	90	13	12		2S/3D	1	
7	102	14	14		2S/3D		
8	114	15	16		3S/4D	1	+6 strength
9	126	16	18		3S/4D		
10	138	17	20		3S/4D	1	
11	156	19	23		3S/4D		
12	174	21	26		3S/4D	2	

An Evermorian Peasant gains
30:12 Life Points

After third level they may choose an adventuring career to start. A 3rd level peasant becomes the 1st level of their chosen profession.
If they do not choose a profession at 3rd, they cannot choose to do so at higher level.
Peasant skill points are from the Warrior base class.

Utilise Peasant Weapon - This allows the Peasant to be able to use any farming implement or stick as a weapon.

Plus X Points Str - this permanently grants the Peasant +X points of strength.